Fusion
(Inter)cultural heritage education for Social Inclusion

**WHERE**
Martinique, Italy, Spain, Ecuador, India, Kenya

**DURATION**
December 2019 - November 2021

**TOPIC**
Youth, tangible and intangible heritage, volunteering, gamification

**OBJECTIVES**
- To develop new teaching methods for the promotion of (inter) cultural heritage among young people.
- To improve the knowledge and professional skills of youth workers.
- To use local cultural heritage to promote dialogue and intercultural cohesion among disadvantaged young people and youth organizations through gamification activities.
- Promote transactional cooperation between young people from Europe, Asia, Latin America and Africa.

**ACTIVITIES**
- European voluntary service for 9 young people in India, Italy, Kenya, Ecuador, France and Spain.
- Local competitions based on the development and promotion of educational activities focusing on (inter) cultural heritage for youth organizations and informal groups.
- Local festivals with announcement of competition winners.
- Palermo International Festival (Italy) with the participation of the competition winners.

**TARGET GROUPS**
- Young people.
- Youth workers.
**IMPACTS**

- 36 youth workers from 12 youth organizations.
- 9 young people involved in European voluntary service.
- 600 young people involved in local activities.
- 6 local communities involved in the project activities.

**PARTNERS**


**RESOURCES**

- Gamification activities T-kit
- Manual on education and intercultural heritage

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