The Perse project aims to promote the creation of an innovative methodology, based on the intersection between the fields of education, art, technology and science, as well as to equip youth workers, in order to stimulate and awaken the creativity of the youth they accompany.

**Objectives:**

- 40 youth workers (creative leaders) sensitized and involved
- 100 young people involved
- 20 scientific and cultural organizations and stakeholders involved

**Impacts:**

- 40 youth workers (creative leaders) sensitized and involved
- 100 young people involved
- 20 scientific and cultural organizations and stakeholders involved

**Location:**

Italy - Greece - Portugal - France - Martinique

**Date:**

03/2020 – 02/2022

**Subject:**

Education - Innovation - STEAM*

**Targets:**

Youth - Youth workers

**Productions:**

- STEAM* training modules for youth workers
- Tools for the development of "pop up" laboratories for youth
- Euro-catalyst hub

*Sciences Technology Engineering Art Mathematics

**Funders:**

Co-funded by the Erasmus+ Programme of the European Union

Erasmus + KA2 Youth and Innovation

**Partners:**

Kairòs (Italy) - Coordinator
D'Antilles & D'Ailleurs (Martinique)
Museo d'Arte Contemporanea Castello di Rivoli (Italy)
Inter Alia (Greece)
Fundação Manuel Leão (Portugal)
Social Hackers Academy (Greece)
NISI MASA (France)

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